

MODULE HANDBOOK DESCRIPTION

Module designation	Stochastic Process (code)
Semester(s) in which the module is taught	3 / second year
Person responsible for the module	Muhamad Syamsu Iqbal, S.T., M.T., Ph.D
Language	Indonesian
Relation to curriculum	Compulsory
Teaching methods	Lectures, Small Group Discussion, Case Base Method
Workload (incl. contact hours, self-study hours)	Contact Hours every week, each week of the 16 weeks/semester: • 2 x 50 minutes lecture (2 sks/credit) total Study hours = 100 minutes/week
Credit points	2 (~ 3,2 ECTS)
Required and recommended prerequisites for joining the module	-
Module objectives/intended learning outcomes	 Student are able to explain basic of design Software Engineering Student are able to explain Software Requirement Process Student are able to explain Software Development Model Student are able to explain Software development case studies Student are able design with Context Diagrams and Data Flow Diagrams from several case study Student are able design with Unified Modeling Language: Use case diagrams and Sequential Diagrams from several case study Student are able design with Unified Modeling Language: Collaborative diagrams and Class Diagrams from several case study
Content	Introduction Software Engineering, Software Requirement Process, Software Development Model, Software development case studies, Context Diagrams and Data Flow Diagrams from several case study, Unified Modeling Language: Use case diagrams and Sequential Diagrams from several case study, Unified Modeling Language: Collaborative diagrams and Class Diagrams from several case study
Examination forms	Multiple choice examination and Essay, Presentation case study

Study and examination requirements	Per-meeting score = 5 % x 16 meeting = 80% Exercise Report/ Homework/Portofolio = 20%
Reading list	 Ian Sommerville., Software Engineering 9ed, 2009 Douglas Bell, Sofware Engineering for Student A programming Approach 4ed Software development from paper journal;