MODULE HANDBOOK DESCRIPTION

| Module designation | Digital Electronics |  |
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| Code | FBB3103 |  |
| Semester(s) in which the module is taught | 5 / third year |  |
| Person responsible for the module | I Made Budi Suksmadana, S.T., M.T |  |
| Language | Indonesian |  |
| Relation to curriculum | Compulsory for Electronics |  |
| Teaching methods | Small group discussion, case base method. |  |
| Workload (incl. contact hours, self-study hours) | Contact minutes every week, each week of the 16 weeks/semester : <br> - Lectures: $2 \times 50$ minutes <br> - Exercises and Assignments: $2 \times 60$ minutes <br> - Private study: $2 \times 60$ minutes. <br> Total study hours $=5$ hours 40 minutes $/$ week |  |
| Credit points | 2 ( $\sim 3,2 \mathrm{ECTS}$ ) |  |
| Required and recommended prerequisites for joining the module | - Logic Circuit (FBS1107) |  |
| Module <br> objectives/intended learning outcomes | 1. Students are able to explain digital electronic systems. <br> 2. Students are able to explain various number systems and binary codes. <br> 3. Students are able to perform digital arithmetic operations. <br> 4. Students are able to explain logic gates and related devices. <br> 5. Students are able to explain logic families. <br> 6. Students are able to perform digital boolean algebra and simplification techniques. <br> 7. Students are able to explain data conversion circuits - D/A and A/D converters. <br> 8. Students are able to explain data conversion circuits - D/A and A/D converters. | $\begin{aligned} & \text { PLO3 } \\ & \text { PLO4 } \end{aligned}$ |


|  | 9. Students are able to design and try out the design <br> of arithmetic circuits, multiplexers and <br> demultiplexers using simulation programs. <br> 10. Students are able to design and try out the design <br> of flip-flops and related devices, counters and <br> registers using simulation programs. | PLO4 and |
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| PLO5 |  |  |

