



**MODULE HANDBOOK DESCRIPTION**

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| Module designation  | <i>IoT (Internet of Things) Wireless Communication</i>   |                 |
| Code  | <i>FBD0006</i>   |                 |
| Semester(s) in which the module is taught                     | <i>7 / fourth year</i>   |                 |
| Person responsible for the module                             | <i>A.S.Rachman, ST., MT.</i>   |                 |
| Language  | <i>Indonesian</i>  |                 |
| Relation to curriculum  | <i>Elective for Computer Engineering</i>   |                 |
| Teaching methods  | <i>lectures, small group discussion, project &amp; case base method.</i>   |                 |
| Workload (incl. contact hours, self-study hours)              | Contact minutes every week, each week of the 16 weeks/semester: <ul style="list-style-type: none"> <li>• Lectures: 2 x 50 minutes</li> <li>• Exercises and Assignments: 2 x 60 minutes</li> <li>• Self-study: 2 x 60 minutes.</li> </ul> Total study hours = 5 hours 40 minutes/week.  |                 |
| Credit points   | <i>2 SKS (~3.2 ECTS)</i>   |                 |
| Required and recommended prerequisites for joining the module | -  |                 |
| Module objectives/intended learning outcomes                  | <ol style="list-style-type: none"> <li><i>1. Students are able to differentiate the basics of wireless communication: IoT wireless communication involves the use of different wireless communication technologies, such as Bluetooth, Wi-Fi, Zigbee, and cellular networks, including their range, data rates, and power requirements.</i></li> <li><i>2. Students are able to understand knowledge of IoT protocols: IoT devices use different protocols to communicate with each other and the internet, like MQTT, CoAP, and HTTP can help you design efficient and reliable IoT communication systems.</i></li> </ol> | <i>PLO3 (M)</i> |

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|                                    | <p>3. <i>Students are able to plan and design IoT communication systems that are reliable, secure, and energy-efficient.</i></p> <p>4. <i>Students are able to design IoT communication systems that meet these requirements.</i></p>   | <i>PLO4 (H)</i> |
|                                    | <p>5. <i>Students are able to produce the integration with Cloud Computing and Big Data: IoT devices generate massive amounts of data, and cloud computing and big data technologies are used to store and analyze this data.</i></p>   | <i>PLO8 (L)</i> |
| Content                            | <p>1. <i>Introduction to IoT Wireless Communication: This covers the basic concepts of IoT and its wireless communication technologies such as Wi-Fi, Bluetooth, Zigbee, and cellular networks.</i></p> <p>2. <i>IoT Wireless Communication Hardware and Software: This covers the hardware and software components used in IoT wireless communication, including sensors, actuators, microcontrollers, and operating systems.</i></p> <p>3. <i>IoT Communication Protocols: This covers the different communication protocols used in IoT systems such as MQTT, CoAP, and HTTP, and their characteristics such as reliability, latency, and security.</i></p> <p>4. <i>IoT Wireless Communication Standards: This covers the different standards and regulations that govern IoT wireless communication, such as IEEE 802.15.4 and 5G.</i></p> <p>5. <i>IoT Wireless Communication Applications: This covers the different applications of IoT wireless communication, including smart homes, smart cities, and industrial IoT.</i></p> <p>6. <i>IoT Wireless Communication Security: This covers the security threats and vulnerabilities in IoT communication systems and how to secure them.</i></p> <p>7. <i>IoT Wireless Communication Design and Implementation: This covers the design and implementation of IoT wireless communication systems, including the selection of wireless communication technologies, hardware and software components, and communication protocols.</i></p> |                 |
| Examination forms                  | <ul style="list-style-type: none"> <li>- <i>Case based</i></li> <li>- <i>Project based</i></li> </ul>   |                 |
| Study and examination requirements | <p><i>The final grade in the module is composed of:</i></p> <ul style="list-style-type: none"> <li>a. <i>Case I assessment: 20%</i></li> <li>b. <i>Case II assessment: 20%</i></li> <li>c. <i>Project based: 60%</i></li> </ul> <p><i>Students must have a final grade of 65% or higher to pass</i></p>   |                 |

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| Reading list | <p><i>"IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things" by David Hanes, Gonzalo Salgueiro, and Patrick Grossetete. This book provides a comprehensive introduction to IoT Wireless Communication, covering topics such as networking technologies, protocols, and use cases.</i></p> <p><i>"Building Arduino Projects for the Internet of Things: Experiments with Real-World Applications" by Adeel Javed. This book offers hands-on projects that use Arduino boards to create IoT Wireless Communication projects.</i></p> <p><i>"IoT Wireless Networks: Architectures, Protocols, and Standards" by Song Guo and Chunsheng Zhu. This book provides a detailed overview of IoT Wireless Communication, covering topics such as wireless network architectures, protocols, and standards.</i></p> <p><i>"Internet of Things (IoT): Technologies, Applications, Challenges and Solutions" edited by B. B. Gupta and Dharma P. Agrawal. This book provides a comprehensive overview of IoT Wireless Communication, covering topics such as IoT technologies, applications, challenges, and solutions.</i></p> <p><i>"Wireless Communications Principles and Practice" by Theodore S. Rappaport. This book covers wireless communication principles and technologies, including cellular and Wi-Fi networks, which are fundamental to IoT wireless communication.</i></p> <p><i>"ZigBee Wireless Networks and Transceivers" by Shahin Farahani. This book covers the ZigBee wireless communication protocol, which is commonly used in IoT applications.</i></p> <p><i>"Bluetooth Low Energy: The Developer's Handbook" by Robin Heydon. This book provides an in-depth overview of Bluetooth Low Energy (BLE), which is commonly used in IoT devices such as wearables.</i></p> |
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